

Pirátský Vodní svět

Módy na serveru

70 installed mods

	Aged (v1.0.9)	Adds aging logs, hay, logs etc in barrels and crafting aged items
	Alchemy (v1.6.49)	An alchemy mod that adds a couple of player enhancing potions.
	Allclasses (v1.3.3)	Adds 12 new Classes, Horde of New Traits and rebalancing the system.
	Bannerdoria signs (v1.0.2)	Adds many different Signs.
	Banners (v1.1.8)	Extremely customizable banners
	Bartender (v1.1.2)	Adds bartender to the world
	Bedspawn (v1.4.0)	Sets your "return point" when you sleep in a bed.
	Better alias (v1.3.0)	Add /alias command
	Better crates (v1.8.0)	Adds a new type of storage to the game.
	Better firepit (v1.1.5)	A Vintage Story mod to improve the firepit's behaviour
	Betterruins (v0.4.9)	Adds a lot of structures to the worldgen over and underground. Builders: Bellcross, Dampus, h bitovnik , Ifoz, Marlim, Ogdred, OnBean, Tiggetagg, Sirayne, Par, Quentin, StAdrian, SamGray, Tiggetagg, Vilderos, Virrnogamr, Freian, FemurSnapper, yapludpatte Writers: Blinky Dorf, Ifoz, dazedandconfused, GentleBoyHell, Joe Silent, moronwmachinegun
	Bettertraders (v0.0.9)	Replaces vanilla traders with new structures.
	Bigboards signs (v1.0.0)	Adds big boards to write on information for players
	Canmarket (v0.4.14)	Trade blocks and simple currency items
	Carry on (v1.8.0-rc.4)	Adds the capability to carry various things
	Cats (v3.2.0)	Mod that introduces cats as a new pet to vintage story.
	Cave beacons (v1.0.9)	Craftable lights for cave navigation, made from glow worms

	Chiseltools (v1.14.16)	Quentin's Chiseling Tools'
	Chocolate (v1.0.2)	Adds chocolate making and chocolate bar
	Columns (v1.1.0)	Adds columns to the game.
	Commonlib (v2.6.1)	
	Composter (v1.2.1)	A container that decomposes food extremely fast
	Configure everything (v2.1.3)	All configurations in one place
	Czechpatch (v1.2.1)	Simple mod that adds various Czech translation for mods
	Domestic animal trader (v1.1.0)	Adds a Domestic animal trader to the world
	Expanded matter (v3.2.1)	A library that extends the base game with new materials and variants.
	Extra chests (v1.9.0)	Adds additional storage chests.
	Fauna of the stone age: dinornithiformes plus (v1.0.15)	A collection of Moa and other New Zealand flightless birds from the Holocene.
	Fauna of the stone age: sirenia (v1.0.18)	A collection of manatee and dugong from the Holocene.
	From golden combs (v1.8.12)	Adding depth, variety, and complexity to Vintage Apiculture
	Gifty (v1.0.0-rc.4)	Give gifts, to everyone! Gift boxes designed by the community.
	Hanging oil lamps (v1.0.3)	Oil lamps on walls and ceilings hang from wires.
	Herbarium (v1.4.0)	A library of useful plant classes
	Hydrate or diedrate (v2.0.19)	Adds a thirst and hot weather mechanic to the game.
	Jewelry 2 bits (v1.0.5)	This is simple mod that adds recipe for breaking jewelry, lanterns and tool heads to bits.
	Livemap (v0.0.9)	LiveMap is a browser-based world map viewer for Vintage Story
	Lumberjack (v1.0.2)	Adds Lumberjack to the world
	Medieval expansion patch (v1.0.1)	Medieval Expansion -Patched for 1.20
	Millwright (v1.1.9)	Building better windmills since 1386.
	More lanterns (v1.1.1)	Ads a variety of decorative and useful lanterns
	More roads & paths (v1.5.8)	Adds new path variants, new roads, and edge decor.
	Mushroom trader (v1.0.5)	Adds a Mushroom trader to the world

	Pet ai (v3.3.1)	Mod that focuses on implementing various new AI behaviours and tasks centered around taming.
	Pirate (v1.1.7)	Adds Pirate to the world
	Player corpse (v1.11.0)	
	Playerlist (v2.1.5)	View the player list on Vintage Story servers
	Primitive survival (v3.7.6)	Traps, fishing, and a whole lot more (ft. Siddly, BlurryFace, CaptainOats, JapanHasRice, and Brady_The)
	Recipe patcher (v1.1.1)	Fast. Flexible. Dream of any JSON patcher. Patches recipes with surgical precision.
	Rifteye (v0.4.2)	Adds player management and inventory inspection GUI
	Sleep vote (v1.0.9)	A mod that let the player vote to skip the day by going to bed
	Something in the water (v1.2.5)	Adds a handful of saltwater mobs.
	Sound of confession (v1.0.4)	This mod adds church bells.
	Speedboat (v1.0.0)	Control the speed of boats in Vintage Story
	Stone bake oven (v1.1.6)	Creates a usable large stone oven for baking.
	Temporal technology (v1.0.8)	Temporal Technology - Locustmod resurrection by DejFidOFF.
	Th3dungeon (v0.4.2)	A mod to bring procedural dungeon generation to Vintage Story
	Th3dungeontopentrance (v0.4.1)	A config mod to add to each dungeon a entrance visible at the surface.
	Th3essentials (v2.10.0)	Th3Dilli's essentials mod
	Translocator engineering redux (v1.5.6)	Enables deconstruction, construction, and linking of Static Translocators (ft. CaptainOats, SpearAndFang, Macoto Hino, Peter Wedder, Billy Galbreath)
	Vanilla variants (v6.0.12)	Variants of wood, stone and metal for vanilla blocks and items
	Vs server panel (v0.1.5)	Adds a server panel to map joining
	Wild animals trader (v1.0.8)	Adds a Wild animals trader to the world
	Wild farming revival (v1.3.6)	Cultivate flowers, herbs, mushrooms, trees, and bushes. And more!
	Wildcraft: fruits and nuts (v1.3.2)	Adds an assortment of fruits, berries and nuts
	Wolf taming (v3.0.5)	Mod that focuses on making wolves tameable and usable by the player.
	Wood stain (v1.3.1)	A Vintage Story mod that adds wood stain and similar materials, for creating colorful blocks.
	Workbench expansion patch (v1.0.0)	Copy chiseled blocks, by placing the chiseled Block, a chisel and the original Blocks into the Workbench. Also craft a plaster Block with a chisel to a chiselable plaster Block

	Xlib (v0.8.16)	Adds a leveling and an effect api to the game.
	Xmas time - continued (v0.3.0)	Various Xmas stuff for your Vintage Home and Garden
	Xskills (v0.8.17)	Adds skills to the game.

